

Gr. P-3 GCO A: Students will demonstrate number sense and apply number theory concepts.

Senet was a game played by the pharaohs. Over 40 of these games have been found in the ancient tombs. One was found in King Tut's tomb. This game was played on a game board like the one below. Each player was given 5 game markers. The object of the game is to get each marker from square 1 through square 30 before your opponent does.

The direction of movement of the pieces around the board is as follows:

1	2	3	4	5	6	7	8	9	10
>	>	>	>	>	>	>	>	>	v
v	<	<	<	<	<	<	<	<	<
20	19	18	17	16	15	14	13	12	11
21	22	23	24	25	26	27	28	29	30
>	>	>	>	>	>	>	>	>	

The game uses four sticks as dice. Each stick was flat on one side. You may choose to use Popsicle sticks with a design painted on one side to symbolize the flat side. You toss the sticks. You may move one of your 5 markers the number of spaces according to how many flat or decorated sides of the sticks point up. You try to land on you opponent. This sends his piece back to the beginning. (like in the game Sorry). Five spaces on the board have symbols. They mean:

- bird all pieces stop on this square, no matter what you roll
- three waving lines if you land here you must move back to the anhk (center space)
- three circles if you land here you must roll exactly 3 to leave
- eye of Horus if you land here you must roll exactly 2 to leave

Make you own game board and enjoy playing the game Senet.

